

# RUBY CONTINUATION

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RUBY  
CONTINUATION  
CONSIDERED  
HARMFUL

# Notice

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- Language
- Place

# Ruby

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- Object Oriented Scripting Language
  - ▣ Minor Language here
  - ▣ Class based OO-System
  - ▣ Easy to write Closure (Block)
  - ▣ Dynamic Nature
  - ▣ From Japan
    - Designed/Implemented by Yukihiro Matsumoto
  - ▣ Have a Continuation class

# FYI

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- Ruby 2.0 – since 2003 3/31
  - ▣ Not released
- Perl 6 – since 2003 4/1
  - ▣ Not released

# Ruby History

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- 1993 2/24 Named “Ruby”
- 1995 Released via NetNews
- 1999 First Ruby book in Japanese
- 2001 First Ruby book in English
- 2004? Ruby on Rails
- 2007 12/25 Ruby 1.9.0-0 Released

# YARV: Yet Another Ruby VM

## History

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- 4 Years
  - **1, Jan 2004 Project Start**
  - 2004-2005 VM Core, Optimization
    - Supported by MITO youth Project (IPA)
  - 2005-2006 Thread, etc
    - Supported by MITO Project (IPA)
    - 1, Apr 2006 Got a Job (Assistant on U-Tokyo)
  - 2006-2007 etc, etc
    - Supported by MITO Project (IPA)
    - 25, Dec 2007 Got a Ph.D
    - YARV is merged into Ruby Official Repository
  - **25, Dec 2007 (GMT) 1.9 Release**

# Ruby Development History

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- Ruby Development History
  - ≠ Battle with Continuation bugs  
( + other bugs )



# Ruby Continuation

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- Captured with “callcc” method
- Full-Continuation

```
# Sample Code
callcc{|cont|
  $cont = cont # “$cont” is global variable
  # ...
}
$cont.call # call continuation
```

# Ruby Continuation

## Situation

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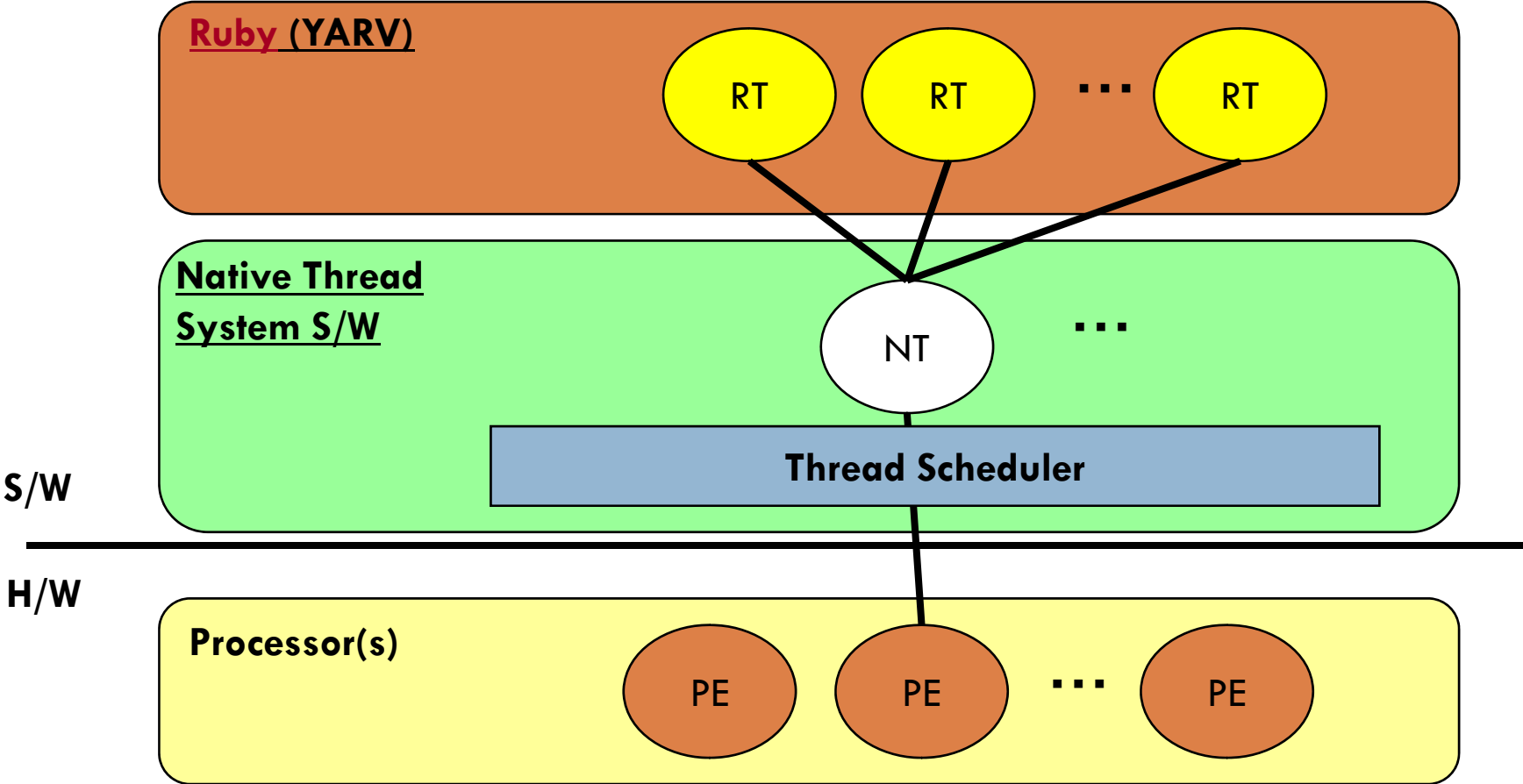
- To Achieve “Generator”
  - ▣ Ruby’s loop primitives are “inner-iterator”
    - Call Closure per iteration
  - ▣ E.g. same as Python’s “generator”
- Make a toy program (ex: amb)
- To be proud of owning “callcc” method

# Implementation of Ruby Thread on Ruby 1.8

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- Userlevel Thread model
- **Copy all machine stack** and swap all Interpreter contexts
- I/O check on thread scheduling

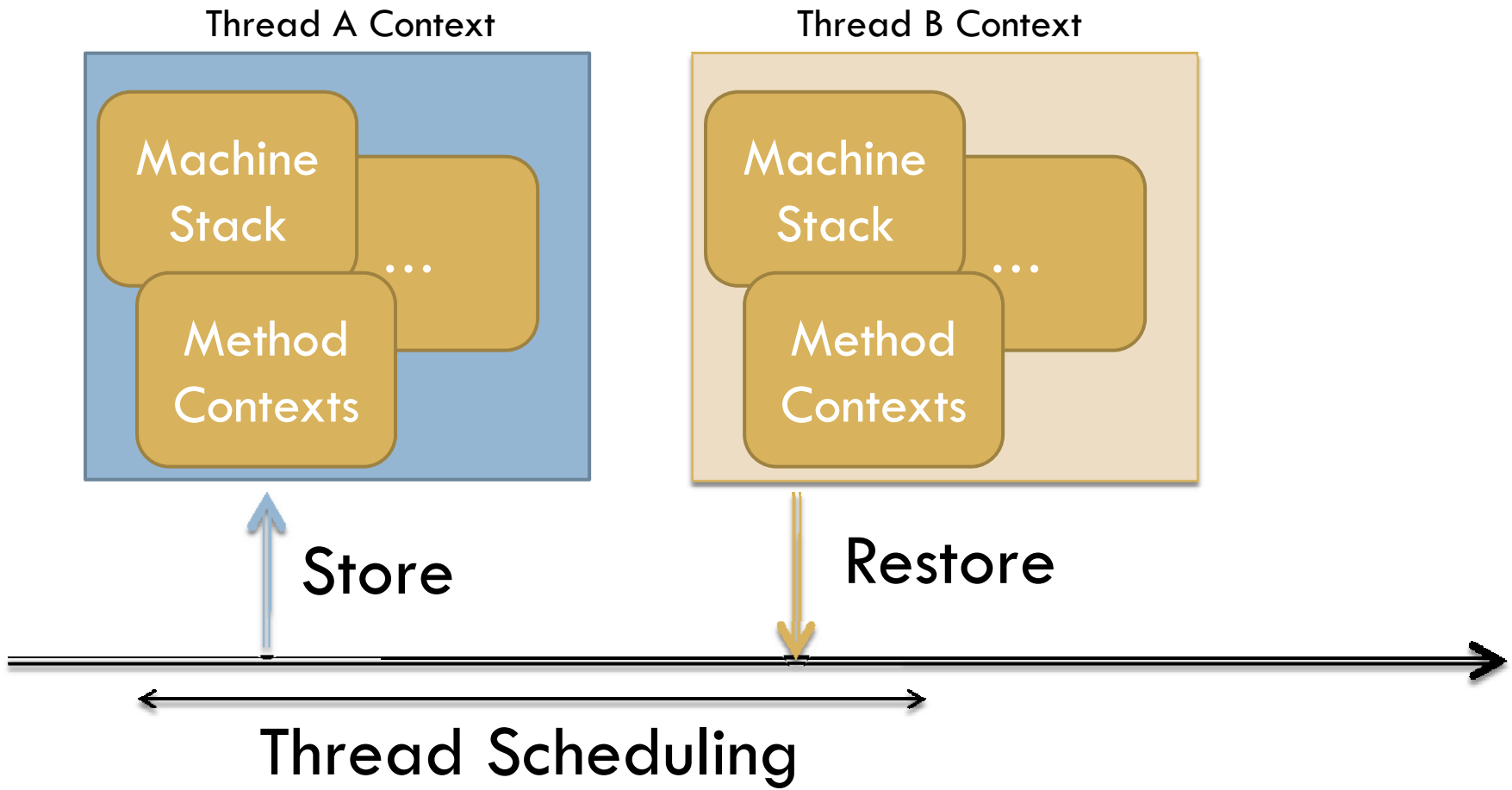
# User-level Thread Model



PE: Processor Element, UL: User Level, KL: Kernel Level

# Context Switch on Ruby 1.8

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# Implementation of Ruby Continuation on Ruby 1.8

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- Almost same as (1.8 Userlevel) Thread (== wrapper of Thread)
- Shugo Maeda (criminal) proposed that “Thread implementation can be used to make Continuation”
- Matz agreed this proposal (2<sup>nd</sup> criminal)

# Problems of Ruby Continuation

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- **Inconsistency on C Function's Context and Ruby's Context**
  - Save all "Machine Stack"
  - Produce Many Many BUG reports
    - [SEE blade]
- **NO "dynamic-wind" feature**
  - Can't make safety program with Continuation

# Implementation of Ruby Thread on Ruby 1.9

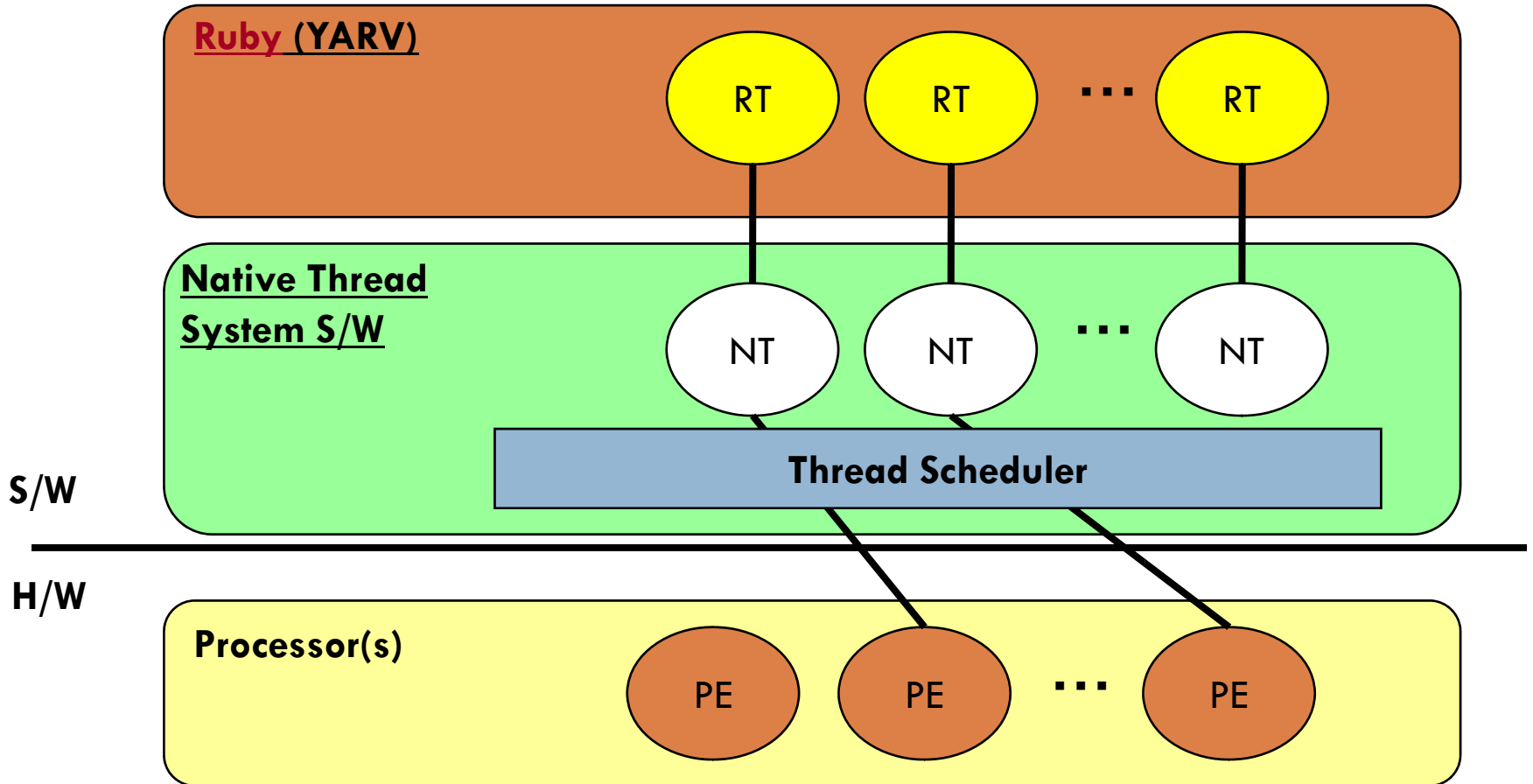
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- Using Native Thread
- Can't Run in Parallel
  - ▣ With Giant VM Lock
  - ▣ CRuby has many "Thread-unsafe" C functions



# 1:1 Thread Model

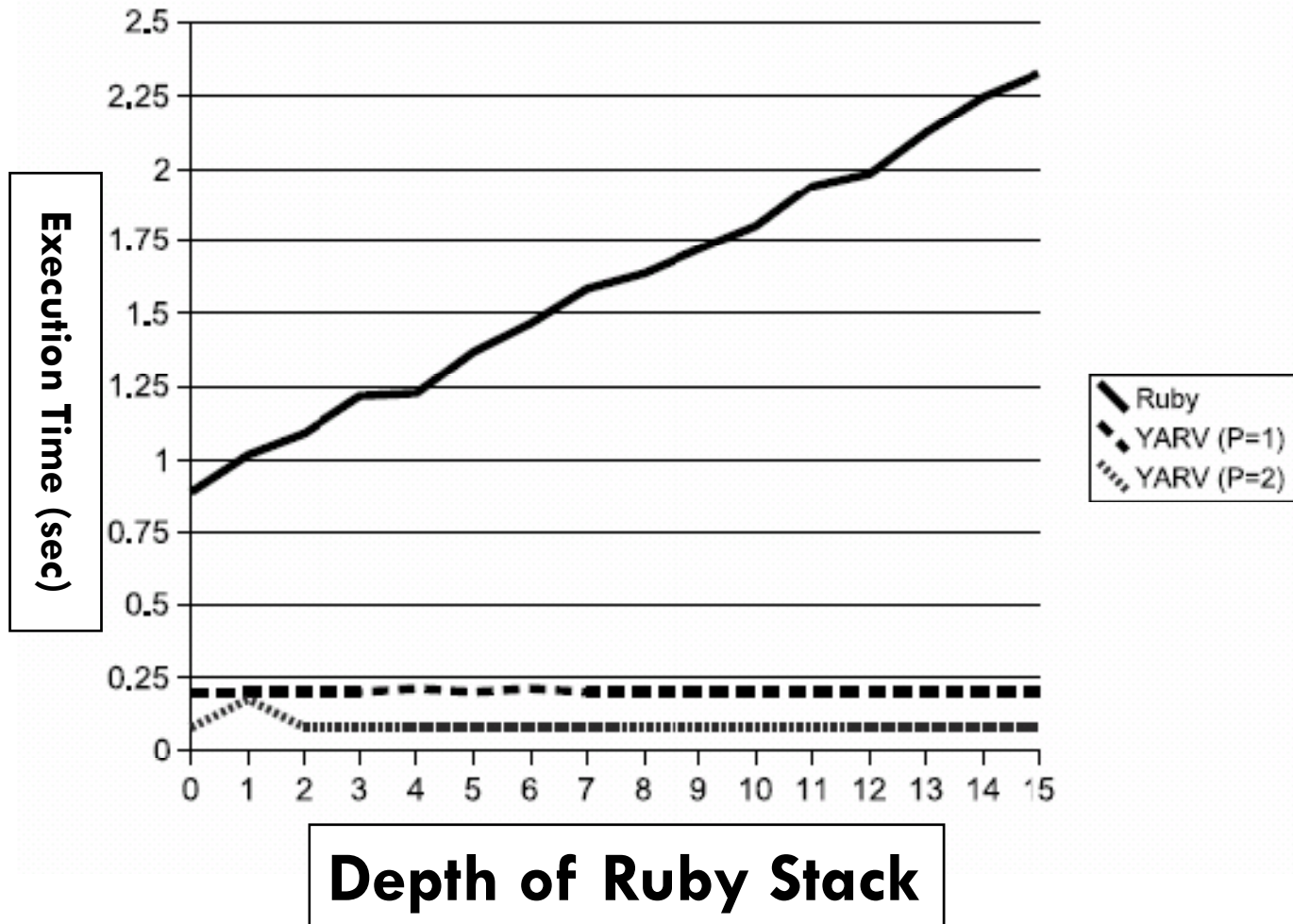
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PE: Processor Element, UL: User Level, KL: Kernel Level

# FYI: Context Switch Performance

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# Implementation of Continuation on Ruby 1.9

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- Make 1.8 Userlevel Thread without Thread Scheduler

# Solution against Continuation issues on Ruby 1.9

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- To use “callcc” method, need a library
  - ▣ require ‘continuation’  
callcc{ |...| ... }
  - ▣ Require library is only enable “callcc” method
  - ▣ At last, I want to kick out to gem
- Support “Fiber”
  - ▣ Fiber == Coroutine
  - ▣ FAQ: Why Fiber? → It sounds good
  - ▣ **Generator can be impl. with Fiber**

# Other Ideas

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- Name long method name or library name
  - ▣ call with current continuation{|...| ...}
  - ▣ require  
'call with current continuation feature'

# Other Ideas (cont.)

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- Add a Agreement sentence to method name or library name (Same as “long name” solution)
  - ▣ call with current continuation if you call this method this interpreter we cant guarantee normal execution{|...| ...}
  - ▣ require  
'call with current continuation feature if you call this method this interpreter we cant guarantee normal execution'

# Summary

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- Ruby's Full-Continuation Considered Harmful
  - ▣ Produce many many bugs
  - ▣ Nobody use "callcc" method except experimental code
- Ruby 1.9 or later solves this issue with kick out "callcc" feature to Library
  - ▣ Ruby 2.0 includes this library?

Thank you for your attention!  
Any Questions?

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